



LOSSA BOYS HOCKEY PLAYING REGULATIONS 2018-2019

(revised June 2018)

Classification: Junior, Senior

Official Rules: OMHA Rules and OFSAA Hockey By-laws

Exceptions: Games

- a) All games will commence FIVE (5) minutes after the arena permit begins.
- b) Both Junior and Senior games consist of 3 periods. All are 15 minutes stop time.
- c) The third period will be running time if the score is a Five (5) goal or more differential between the TWO (2) teams.

Playing Rules (other than OMHA)

All suspensions will follow the OMHA guidelines and standards except in the case where applicable; All suspensions will be served in league and playoff games ONLY, and the player will not be permitted to play in tournament and/or exhibition games during the suspension.

A player will be ejected on his 4th minor penalty of a junior or senior game. Minor penalty related game misconducts (i.e., 4th minor penalty) will not result in an extra one game suspension.

Coincidental penalties will result in both teams playing at their full strength.

A player obtaining a match or fighting penalty will receive:

- a FIVE (5) minute major that will be served by another player on the ice;
- a game misconduct;
- may be asked to attend a review board hearing;

If a player is deemed an aggressor by the coaches and referees, a 4 game suspension. If there is no true aggressor in the situation both players will receive the 4 game.

First fight = 4 LOSSA league or playoff games, (removal of 15 days)

Second fight = suspension from LOSSA H.S hockey for the duration of current and following LOSSA Hockey season.

The legal number of players must be on the ice for each face-off to prevent gaining positional advantage after the drop of the puck.

Each team is allowed one 60 second time out.



Eligibility: As per OFSAA

League Structure:

The league structure will be determined by the convenor and coaches on a yearly basis.

SENIOR ONLY: All league games to be scheduled are the responsibility of each home team. The convenors will provide a scheduling template indicating opponent in the week, (home vs away) to which each home team is then responsible for booking and paying the cost of that ice. Referee payment is also the responsibility of the home team.

Ties during league games. Shootout, 3 total (minimum), then continue sudden victory as long as they have equal number of shots. No repeat shooters. Winning team gets two (2) points, losers in overtime get one. (1)

*Overtime goals do not go towards goals for/against for league statistics and standings.

*League Points: 3 for Win

2 Win in a Shootout

1 Regulation Tie (aka shootout loss)

Forfeits: If a team forfeits a game the resulting score is 5-0

Play-Off Structure:

a) Will be determined by the conveners, respectful of the input from coaches at the hockey AGM. Convenors will schedule all playoff games and dates, with the HOME teams paying for the ice and the VISITING team paying for the referee fees.

b) All playoff rounds, (excluding the final) will be a one game playoff, (unless there is a 4-team playoff, in which the semi's follow the final guidelines). Home ice and ties for playoff position will be broken as follows:

- head to head
- winning % (pts earned /total pts allowed)
- least amount of GA per game
- greater: GF per game - GA per game
- least amount of games lost to suspension during league play per game: (suspension games / total games played)

In the event of a tie at the end of regulation time, there will be FIVE (5) minute sudden victory overtime period(s) until a winner is decided.

Semi-final OT

First OT- 4 on 4. (If a penalty, take a player off the ice. (4 on 3))

Second and beyond- 3 on 3 (If a penalty, non-offending team adds a player on the ice (4 on 3)). Goaltenders switch ends

Championship final: 2 games, first to 3 pts.

A) game one can result in a tie. No OT

B) If the series is tied at 2 pts each after game 2, OT, (game 3) will decide the final point:

C) a player is eligible to play in game 3 if suspension or ejection expire after game 2.

first 5 minute OT is 5 on 5, second is 4 on 4, third is 4 on 4, fourth is 4 on 4, continues until there is a goal scored.

Note: a change of ends occurs.



OTHER HOCKEY INFORMATION:

1. All players must wear the same sweater number in all meaningful games, unless otherwise designated on the game sheet if the sweater has been lost or forgotten. The designation will have the sweater number to be worn with brackets indicating the number that belongs to that athlete. Example player number 17 forgets jersey and wears number 31. It would read on the game sheet 31, (17). If a player is found to have worn an illegal number, (without designation) that player will serve a subsequent one game suspension.

Player Eligibility: LOSSA will follow the OFSAA Guidelines with respect to team and player eligibility.

a) Senior - League players not eligible

- Professional - OHL Major

- OHA (Jr. B, C, D) - GMHL

- Intermediate - Senior

Junior High School Hockey- No minor midget (grade 10) AAA players are eligible.

b) A player cannot play in any LOSSA League or Play-off games, if that player has participated in any of the above leagues, after the first LOSSA league game of the current season.

c) A player who enrolls for second semester only is not eligible for participation in playoff hockey.

d) Team eligibility sheets and league fees must be submitted to the convenor prior to the SECOND LEAGUE GAME.

e) Eligibility list - no maximum number of players.

f) Teams may only dress EIGHTEEN (18) players and TWO (2) goalies.

Responsibilities of Home Team:

Provide top portion of game sheet to referee.

Provide a score keeper, a timer, and an official for each penalty box.

Supply at least TEN (10) game pucks.

Change sweater colours (if necessary).

Report results and scores ~~to the newspapers in the case of a tied game.~~

Responsibilities of the Winning Team:

JUNIOR: A copy of all game sheets must be forwarded to Ryan Olmstead @ J Clarke Richardson.

SENIOR: A copy of all AAA game sheets must be forwarded to Craig Nemis @ Ajax High School.

A copy of all AA game sheets must be forwarded to Chris Ordanis @ Anderson CVI.

If an incident should occur which results in any type of ejection, the convenor MUST be contacted, by phone or in person, by the COACH of the player. Failure to do so will expose the coach to disciplinary action as well.

Also, any coach who does not report any suspend-able incident to the discipline committee must serve a 4 game suspension.