



LOSSA GIRLS SOCCER PLAYING REGULATIONS 2017 - 2018

(revised June 2017)

Classification: Junior, Senior

Official Rules:

1. CSA rules in accordance with FIFA rules with exception of the following.
2. Substitutions will be allowed at offensive throw-ins. (i.e. only the team in possession of the ball will be allowed to substitute players), goal kicks, goals, and injuries (for only the injured player). The opposing team may 'piggy-back' upon the opponent's substitution.
3. Any player receiving a yellow card must be substituted immediately until the next goal kick or a goal (at the coaches' discretion). Any player receiving a red card or two yellow cards in a single game is automatically suspended from the next league or playoff 714. Only official LOSSA game sheets and eligibility sheets should be used.
 - i. A league or playoff game is defined as counting towards league standing or playoff advancement; this does not include any scheduled exhibition, tournament, or friendly matches.
4. Players accumulating three (3) yellow cards during the season will be suspended for one game. It will be served in their next consecutive league or playoff game.
5. Shin guards are mandatory and shirts must be tucked in. If a referee requests a player to leave the field for either of these reasons a substitution will be permitted.
6. Senior/Varsity league games shall consist of two **40 minute** halves with a 5 minute half time break. Junior league games shall consist of two 35 minute halves with a 5 minute half time break.
7. Double headers will commence at 2:00 p.m. unless otherwise noted, single games at 3:00 p.m. The order of games will be Junior-Senior unless otherwise arranged by the coaches involved.
8. If two schools have the same coloured jerseys, it shall be the responsibility of the home team to provide alternate colours.
9. Fields should be in acceptable playing conditions:
 - i) properly marked i.e. pylons in placing lining of field;
 - ii) nets properly affixed to goal post.
 - iii) corner flags placed appropriately. Teams that are booking games on turf are also asked to supply suitable corner flags for their match.
10. The home team is responsible for providing lines persons for both sides of the field for all league and quarter- final games.
11. If a game is tied the home team's coach should send in the score sheet and call in the score.
12. If game sheets are not received by the convenors the score may not be considered.
13. Only official LOSSA game sheets and eligibility sheets should be used.
14. All score sheets are to be collected by the winning school and sent immediately to the convenor within 24 hours following the game. If the game sheets are not received by the convenor(s) within 10 school days the winning team may forfeit the game.
15. The convenor will try to schedule a minimum of 5 league games, with no more than 2 league games being scheduled in the same week; at their discretion.
16. League fees must be dated to be paid to the convenor by the date set out in writing by the convenor prior to the start of the season. Teams who have not paid their fees by this deadline will forfeit any, and or all scheduled games including playoffs until the fees have been processed and dated.
17. Goalkeepers are excluded from being substituted due to a yellow card infraction.



18. A Junior player may be called up for ONE game at the Senior level. Once they have played their second game at the Senior level they are recognized as a senior player and may not play Junior.
19. A player may compete in play-off games at ONE level only. (A junior aged player CANNOT move up to senior if their junior team is defeated in any play off game)
20. *League Standings AND Playoff Seeding* will be determined based upon the teams 'points percentage' through the duration of the season.

Points are awarded as follows: Win = 3 points, Draw = 1 point, Loss = 0 points

Points Percentage will be calculated as:
$$\frac{\text{Number of points earned}}{\text{Number of possible points}}$$

21. If a team intentionally defaults /or forfeits a LOSSA league or play-off match, the result will be recorded as a 3-0 loss for the defaulting team.
22. League and Playoff dates will be set by the convenor(s) in advance of league play:

Rescheduling LOSSA League Matches

- a) Coaches may reschedule (Date and/or Time and/or Location) of a LOSSA league match, if:
 - i. mutual agreement is confirmed (in writing) by the other coach.
 - ii. convenor(s) have been informed (in writing) at least 2 school days* in advance. *(if schedule permits)
 - iii. referee-in-chief has been informed (in writing) at least 2 school days* in advance. *(if schedule permits)

Rescheduling LOSSA Play-off Matches

LOSSA sanctioned play-off matches should only be rescheduled for the following reasons;

- a. Inclement Weather
- b. Permit / Field Cancellation / Adjustment
- c. Extenuating Circumstances beyond the coaches(s) control.

LOSSA Quarter Finals / Preliminary Matches

- a) Coaches may reschedule (**Time and/or Location and/or Date**) of a LOSSA **Quarter-Final** match, if;
 - i. mutual agreement is confirmed (in writing) by the other coach.
 - ii. convenor(s) have been informed (in writing) at least 2 school days* in advance. *(if schedule permits)
 - iii. referee-in-chief has been informed (in writing) at least 2 school days* in advance. *(if schedule permits)
 - iv. the rescheduled match is completed at least 2 school days* **PRIOR** to the designated LOSSA semi-final date. *(if schedule permits)

LOSSA Semi-Finals Matches

- a) Coaches may reschedule (**Time and/or Location**) of a LOSSA **Semi-Final** match, if;
 - i. mutual agreement is confirmed (in writing) by the other coach.
 - ii. convenor(s) have been informed (in writing) at least 2 school days* in advance. *(if schedule permits)
 - iii. referee-in-chief has been informed (in writing) at least 2 school days* in advance. *(if schedule permits)

LOSSA Final Matches

- b) LOSSA Final Matches (**Time / Date / Location**) will be set by the convenor(s) in advance of LOSSA league play.
- c) Coaches may **NOT** reschedule a LOSSA Final match; this right is reserved for the league convenor(s) only.



- d) Convenor(s) may only reschedule a LOSSA Final match for the following reasons:
- Inclement Weather
 - Permit / Field Cancellation / Adjustment
 - Extenuating Circumstances beyond the convenor(s) control.

23. Playing Regulations for Inclement Weather:

Due to inclement weather; if a match is deemed by the head official of the match as 'unplayable' and 'abandoned' the following will apply:

- If the match is greater than $\frac{3}{4}$ complete (<52 minutes – of a 70 minute match) the result is considered *FINAL*. The match will not be replayed.
- If the game is less than $\frac{3}{4}$ complete (>52 minutes – of a 70 minute match) the game result is 'abandoned'. The match will be replayed in its entirety (to be determined by mutual agreement of both teams at a later scheduled date).

NOTE: ALL PROFITS RECEIVED FROM OFSAA GIRL'S SOCCER will BE GIVEN TO THE NEXT LOSSA GROUP HOSTING AN OFSAA CHAMPIONSHIP. THE SPIRIT OF THIS MOTION IS THAT, WHEN POSSIBLE, THIS TREND CONTINUES.

Competition Format: Three divisions, A/AA, AAA if sufficient teams declare.

- AAA division schools will play AAA schools only, in both league and playoff games.
- In the event that there are too many teams in a division to play in one pool, then two equal league pools will be drawn at the convenors discretion.

Playoff Structure:

***If permitting – The Junior playoff structure will match that of the Senior playoff structure, except in the case of a league structure of 8 to 10 teams where 8 junior teams will make the playoffs.

If a league has three (3) teams in competition. All teams make the playoffs.

<u>Semi-Final</u>	<u>Final</u>
SF1) 2nd vs. 3rd	Final 1 st v. Winner (SF1)

If a league has four (4) to seven (7) teams in competition. The top four (4) teams make the playoffs.

<u>Semi-Final</u>	<u>Final</u>
SF1) 1st vs. 4th	Winner of (SF1) vs. Winner of (SF2)
SF2) 2nd vs. 3 rd	

If a league has eight (8) to nine (9) teams in competition.

The top six (6) teams make the playoffs.

<u>Quarter-Final</u>	<u>Semi-Final</u>
1st and 2nd Place (BYE)	SF1) 1st vs. lowest seed to advance in Q1. or Q2.
Q1) 3rd vs. 6th	SF2) 2nd vs. highest seed to advance from Q1 or Q2.
Q2) 4th vs. 5th	

Final
Winner of (SF1) vs. Winner of (SF2)



If a league has ten (10) to eleven (11) teams or more in competition.

The top eight (8) teams make the playoffs.

If Two Pools are used throughout the regular season

Quarter-Final

- A) 1st Pool A hosts 4th Pool B
- B) 2nd Pool A hosts 3rd Pool B

- C) 1st Pool B hosts 4th Pool A
- D) 2nd Pool B hosts 3rd Pool A

Semi-Final

SF1) Winner of (A) vs Winner of (D)

SF2) Winner of (B) vs Winner of (C)

Final

Winner of (SF1) vs Winner of (SF2)

Without pools or more than 2 pools are used throughout the regular season

Quarter-Final

- 1st vs 8th
- 2nd vs 7th

- 3rd vs 6th
- 4th vs 5th

Semi-Final

SF1) 1st highest advancing seed from Quarter-Final hosts lowest advancing seed from Quarter-Final

SF2) 2nd highest advancing seed from Quarter-Final hosts second lowest advancing seed from Quarter-Final

Final

Winner of (SF1) vs Winner of (SF2)

Tie Breaker Formula:

(i) Tied games in regular season shall stand.

(ii) To determine pool standings -

If 2 teams are tied:

- *Head to head.*
- *Least goals scored against per games played.*
- *Goal differential (goals for - goals against) in all regular season games with a maximum of four (+ / - 4) in any one game.*
- *Drawing of lots.*

If 3 teams tied:

- *Head-to-head amongst tied teams.*
- *Least goals scored against.*
- *Goal differential (goals for - goals against) **among the 3 tied teams** during regular season play (maximum of + / - 4 in any one game).*
- *Drawing of lots.*



Drawing of Lots:

In the event that two or more teams are still tied after applying criteria the "*drawing of lots*" shall be handled as follows:

- 1) The name of each team will be placed on a small piece of paper;
- 2) Each team name will be placed in a bowl or similar object;
- 3) The first team to be drawn from the bowl shall be awarded the "*highest standing*";
- 4) The next team to be drawn from the bowl shall be awarded the next highest placing;
- 5) If applicable, the remaining team shall be awarded the next highest placing.

Tied Games in Playoffs:

- *Will consist of a minimum of two (2) ten (10) minute halves.*
- *If still tied, teams shall take penalty kicks according to FIFA rules.*

Uniforms:

- (a) All players shall wear 'like colour' socks and shirts. Shorts must be of the same colour.
- (b) Undergarments (e.g. under-armor, spandex, etc.) will be permitted at the discretion of the coaches.
- (c) Shin guards are mandatory and shirts must be tucked in.
- (d) All competitors are expected to remove any jewelry, hair clips, pins, etc. from their body prior to the beginning of any LOSSA regulated game. Any player in violation of this must be substituted immediately until the next goal kick, or goal, or legal substitution (at the coach's discretion).

The head official will rule on any discrepancy. If a referee requests a player to leave the field for either of these reasons a substitution will be permitted.

Incidents of non-compliance shall be forwarded to the Convenor for resolution.

- (e) All competitors are expected to dress in uniforms that are neat, clean and which maintain the integrity of the school's/Association's name, colours and logos.
- (f) Student-athletes must remain fully clothed in the appropriate team uniform in the competition area, AND use the designated locker room or change area to change to and from competition attire. Incidents of non-compliance shall be forwarded to the Convenor for resolution.

Awards: There will be 20 medals for the FIRST and SECOND place finishers in both junior and senior divisions. Extra medals may be purchased from the convenor.