



LOSSA BOYS GOLF PLAYING REGULATIONS 2016 - 2017

Classification: Boys

Official Rules: As per R.C.G.A. except as modified by the convenor.

Competition Format:

League Structure

1. School teams may consist of more than 4 players, but only 4 will play on the tournament date(s). The team score shall be determined by taking the sum of the best 3 scores, each day, for each team.
2. Ties between teams shall be settled in the following manner:
 - i) The team with the lowest 4th score shall be the winner.
 - ii) If time and the golf course will allow it, a sudden death playoff will occur between the teams which are tied. All 4 players on each team will play with the team score being the sum of the best 3 scores. The 4th score will be used only to settle a tie.
 - iii) Retrogression may be used. The team with the highest aggregate score (all 4 players) on the last hole played during the tournament will be the winner.
3. Ties for low gross will be settled as follows:
 - i) Sudden death playoff.
 - ii) Retrogression, i.e. highest score on the last hole played during the tournament will be the winner.

Format Boy's Stroke Play:

Day 1: Shot gun start.

Cut for Day 2 participation, top 72 golfers and ties only.

Day 2: Crossover.

Note: You must have 3 golfers to be eligible for the team championship...If your team score is in the top 5, after the first day, your third best golfer, even if above the cut must be deemed eligible to play.

Other Information: *Team Awards*

Gold, silver and bronze medals in each division.



LOSSA MATCH PLAY GOLF PLAYING REGULATIONS

Classification: Open, may be mixed

Official Rules: Royal Canadian Golf Association

Competition Format:

This will be a team competition played over a period of approximately 6 weeks (including 1 week of playoffs). Each school team will consist of at least 4 golfers who were 18 years of age or under as of January 1st.

The team may be Co-Ed but need not consist of the same 4 players each week. **Every golfer must play from the same tee, agreed upon by both coaches prior to the match.**

League Structure:

Each coach is responsible for seeding (rating the team players) in order of ability. Each seed from one team plays the opposition counterpart hole by hole. One point will be awarded to the player who wins the most holes on the front nine; one point for the winner of the back nine and one point for the winner of the 18 holes. In the event of ties between two opponents then half-points will be awarded to each opponent. When a match is defaulted the score is recorded as 3-0.

If both teams are a player short then no points are awarded for the match. The host school as indicated on the schedule is responsible to set up the weekly match on a convenient day. In the event a match is not completed (weather, darkness), points will be awarded according to how the match stood at the time of completion. If the back nine had not been started then only 2 points could be awarded for that match. If the match ended somewhere on the back nine with player A one up on the back nine but with player B having won the front nine 2 up then A receives one point and B two points. Each 4 player team will therefore be competing for a possible 12 team points. The school accumulating more than 6 of the 12 points will be declared the winner of the match and will receive TWO match points. In the event of two schools each accumulating 6 team points then each team will receive ONE match point. MATCH POINTS determine the school's standings. Results of weekly matches should be phoned or emailed to the convenor within 24 hours of completion by the winning school.

Playoff Structure:

During the last 2 weeks of play, four quarter-final matches, two semi-final matches and one final match will be played. Six gold and six silver medallions will be awarded. If more than 6 are required then the school is responsible for the cost.

Tie situation regarding final standing:

- i) Match between tied teams
- ii) Total "team points"
- iii) Possible playoff between two teams arranged by convenor
- iv) Flip of a coin

If a semi final match or final match is tied 6-6 after 18 holes a sudden death playoff will occur. All four matches will continue to play an extra 2 holes with the player who wins the hole being awarded one point. After all four matches have completed the hole, the team winning the most points is declared the winner. If the teams remain tied, count the number of total strokes (playoff only). If it is still tied, putt off (team only).