



## LOSSA BOYS AAA VOLLEYBALL PLAYING REGULATIONS 2016 - 2017

**Classification:** Midget, Junior, Senior

### **Official Rules:**

1. OFSAA rules are to be used, unless indicated otherwise.
2. OVA or CVA International score sheets will be used. The home team provides score sheets.
3. Score sheets will not be limited to 12 names.
4. All officials will be arranged by the convenor, OVA trained officials shall be used.
5. Members of each team must wear an identical jersey and shorts/long pants of the same colour. The libero will wear a contrasting jersey.
6. Student-athletes must remain fully clothed in the appropriate team uniform in the competition area, AND use the designated change area to change to and from competition attire. Incidents of non-compliance will be forwarded to the LOSSA executive.
7. If a team misses a league match for any reason (including adverse weather) or calls a match off, it is the team's responsibility to reschedule the match by the last snow date and arrange with the convenor for the rescheduling of the officials. A team unable or unwilling to play, takes the loss.
8. Net Heights: Senior Boys 243 cm  
Junior Boys 235 cm  
Midget 224 cm
9. Eligibility sheets that are NOT received prior to the first league game will result in a forfeit for that team. A team will continue to forfeit until the eligibility sheet has been submitted to the convenor.
10. League fees are to be paid to the convenor prior to the playoffs. Fees include 2 game balls per school to be used for home matches. The game ball will be the current OFSAA official ball.

### **Competition Format:**

1. Commence in early September and last for 7 playing weeks and 2 playoff weeks.
2. The league structure will be determined by the convenor each year based upon the number of teams declared. The league structure will be a combination of tiers.
  - Each team will play every team within their tier at least one time
  - The last time they play each other within their tier will count towards league standings
  - Games between opposite tier teams will not count towards a team's final standings
3. Teams will play round robin style, 4 teams per location, 3 matches each.
4. Match start times for league play will be 2:00 p.m. Host teams are responsible for ensuring that equipment is set up ready for teams to warm-up a minimum of 30 minutes prior to game time. The host team will supply the game ball, scorers, lines people, score sheets, clock/cards and coach line-up sheets. It is recommended that scorers are trained prior to the beginning of the season.
5. League matches are rally point, two straight games, to 25. There are no caps on any games.
6. Standings: Game winner receives 1 point, per game. For example in a 2-0 match, the winner receives 2 points, the loser none; or a 1-1 match, the winner receives 1 point and the loser receives 1 point.
7. In the event of a tie the following procedure shall be used: Statistics versus the schools involved in the tie within their respective tier only.
  - i) if two teams tied, winner head to head
  - ii) if three teams tied, team with the best ratio sets won and lost considering only those matches played between the three tied teams
  - iii) the team having the best ratio of points for and against considering the games played between the tied teams only.
  - iv) coin toss



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8. There will be a 5-5 warm-up schedule for the first match only, every other match 2-2-1, unless both coaches decide upon another format. This will commence prior to scheduled match time.
9. The home teams are responsible for reporting the scores to the convenor within 24 hours of the competition of the match. Score sheets must be couriered to the convenor, not faxed.

### **Playoff Structure:**

#### *General Rules*

1. League standings will determine the top 8 teams in AAA.
2. Matches - Best 2 out of 3 for quarter and semi-finals. First two games 25 rally point, third game 15 rally points. No caps on any games.
3. Host Sites: Top team in each division will host unless otherwise determined by the convenor.
4. The host site must be able to provide 2 identical courts. There will be a balance playoff schedule with teams playing on both courts.

### **Quarter/Semi Finals:**

- a) Tier One: Each level will consist of a cross-over between top 8 teams in the league. (1 vs 8, 2 vs 7, 3 vs 6, 4 vs 5). The winners of these matches will playoff in the semi-final match on the same day.
- b) Tier Two: The playoff structure will be determined by the convenor each year based on declarations. A cross-over structure will be used based on playoff tournament and divisions.

### **Finals:**

- a) Tier One Senior: Best of 3 of 5. First four games to 25 rally point, fifth game to 15. No caps. The LOSSA champion will compete at OFSAA.
- b) Tier Two Senior: Best 2 of 3. First two games to 25 rally point, third game to 15.
- c) Tier One Junior: Best 2 of 3. First two games to 25 rally point, third game to 15. Winner is LOSSA Champion.
- d) Tier Two Junior: Best 2 of 3. First two games to 25 rally point, third game to 15. Winner is Tier Two LOSSA Champion.
- e) The final for AAA Junior, Senior will be held in the evening at a neutral site or to be determined by the convenor. The finals are to have 4 OVA officials, 2 referees and 2 lines people.